Sprint 2 SCRUM meeting Schedule

SCRUM meetings:

1. March 22, 2017
2. March 27, 2017
3. March 29, 2017

SCRUM meeting # 1:

March 22, 2017

* Planned out how to incorporate project changes
* Reworked the project load distribution
* Work on sprint 2 backlog and burndown chart

SCRUM meeting # 2:

March 27, 2017

* Reviewed progress, played first cross-device game
* Discussed AI-Game interaction and graphics improvements
* Minorly redistributed project work

SCRUM meeting # 3:

March 29, 2017

* Finished items on Sprint 2 backlog
* Started working on Sprint 3 early